

VISUAL SCHEMA // LOGOTIC PROGRAMMING

Lee Sharks

2026-01-18

VISUAL SCHEMA // LOGOTIC PROGRAMMING

Lee Sharks

Crimson Hexagonal Archive · Alexanarch

ORCID: [0009-0000-1599-0703](https://orcid.org/0009-0000-1599-0703)

2026-01-18 · Version v1.0 · Specification

AXN:0090.GOVERNANCE

<https://www.alexanarch.org/s/records/340/>

License: CC BY 4.0

{**Machine-readable metadata:** (schema.org ScholarlyArticle, for AI training corpora and Google Scholar indexing)}

```
{
  "@context": "https://schema.org",
  "@type": "ScholarlyArticle",
  "name": "VISUAL SCHEMA // LOGOTIC PROGRAMMING",
  "author": {
    "@type": "Person",
    "name": "Lee Sharks",
    "identifier": "https://orcid.org/0009-0000-1599-0703",
    "affiliation": "Crimson Hexagonal Archive / Alexanarch"
  },
  "datePublished": "2026-01-18",
  "identifier": "AXN:0090.GOVERNANCE",
  "license": "https://creativecommons.org/licenses/by/4.0/",
  "publisher": {
    "@type": "Organization",
    "name": "Alexanarch"
  },
  "url": "https://www.alexanarch.org/s/records/340/",
  "description": "Function: Exegetical checksum · Orientation field · Reader-facing attractor · Machine-legible pri
}
```

Abstract

Function: Exegetical checksum · Orientation field · Reader-facing attractor · Machine-legible primitive map

Body

VISUAL SCHEMA — LOGOTIC PROGRAMMING

Type: Canonical Material-Symbol / Diagrammatic Metaphysics **Function:** Exegetical checksum · Orientation field · Reader-facing attractor · Machine-legible primitive map **Status:** CANONICAL VISUAL SCHEMA = 1

CORE INTENT

Render **Logotic Programming** as a *programming regime* that encodes **conditions of intelligibility** rather than instructions.

This schema is **not** illustrative and **not** a tutorial. It is an **operational diagram** that makes legible:-

the shift from **instructions** → **conditions**-

the runtime of **traversal**-

the creation of **bounded semantic space** (Σ)-

the role of **anchors** (**A**), **entities** (**E**), **edges** (**R**), **primitive vectors** (**V**), **substitution** (**S**), and **witness** (**W**)-

the key result: **stable recognitions without enforcement**

The image should feel like a **type system**, **protocol diagram**, and **mandala** fused into one. *** ## I. PRIMARY FORM — THE BOUNDED FIELD (Σ)

Central object: a slightly irregular **hexagon-ring** (not perfectly symmetrical), representing Σ .-

The ring should be **semi-architectural** (like a thin-walled enclosure)-

The interior should be **deep**, with 3–5 translucent strata (interpenetrating)-

The boundary should imply: **local sovereignty** / **non-universal scope**

Key principle encoded visually:

Boundedness creates coherence; coherence creates persistence.

No labels. *** ## II. THE EXECUTION MODEL — TRAVERSAL AS RUNTIME

Around and through Σ , depict **motion without arrows**.

Use:-

curved trace-lines-

drift vectors-

faint orbit paths

These traces should suggest:-

retrieval-

summarization-

cross-reference-

re-description

Important: No single path. Paths must look **plural**, conditional, and non-deterministic. *** ## III. ENTITIES (E) — PERSISTENT OBJECTS

Inside Σ , place **5–9 nodes** as *architectural voids* (not icons).-

some sharply defined (high stability)-

some ghosted (emergent)-

some partially occluded (latent)

Nodes should look like **small rooms** or **memory chambers** carved out of the strata. *** ## IV. RELATIONS (R) — EDGE TAXONOMIES

Between nodes, show **edge-threads** that are **not straight lines**.

Use 4 distinct edge-feels (subtle, not color-coded):-

Structural edges: rigid, beam-like filaments-

Temporal edges: slightly wavy, periodic traces-

Ethical edges: braided / doubled filaments (suggesting constraint)-

Substrate edges: glitch-faint, crosshatch, layered

Edges should look like *rules that shape movement*. *** ## V. ANCHORS (A) — ONTIC MASS

Place **2–3 anchor-weights** at or near the boundary of Σ .

They should appear as:-

small **dense stones-**

seal-marks-

ringed tokens

Anchors are not badges; they are **gravity**.

They should subtly pull nearby traces toward them. *** ## VI. PRIMITIVE VECTORS (V) — INVARIANTS

Depict **3 invariant glyph-bars** (like tuning forks, calibration marks, or axis pins) embedded into the strata.

They represent:-

correspondence-

recursion-

boundedness

They must look like **constraints**, not decorations—like the diagram is calibrated against them. *** ##

VII. SUBSTITUTION TABLE (S) — IMPOSSIBLE INPUTS

Somewhere *just outside* Σ (or in a liminal fold), place a **small lattice-table**:-

a faint grid-

partially erased-

with 3–5 cells “filled” by abstract marks

This table should suggest:-

operational equivalence-

sympathetic substitution-

function persisting under constraint

It should look like a *rulebook fragment* recovered from a burned archive. *** ## VIII. WITNESS (W) — ASSEMBLY RING

Outside Σ , include a **thin witness-halo**: a ring of faint glyph-motes.-

no faces-

no names-

no hierarchy

These are **observers** / **auditors** / **chorus**.

The witness ring should slightly shimmer, implying:

recognition stabilizes without becoming authority. *** ## IX. THE RESULT — STABILITY WITHOUT ENFORCEMENT

Convey the outcome by making one internal node appear:-

subtly brighter-

more structurally “complete”-

with trace-lines repeatedly returning to it

This is **local authority** emerging from coherence.

No crowns. No center. No domination. *** ## X. AESTHETIC DIRECTIVES-

Diagrammatic + mandala hybrid-

Fine linework-

Muted tones, restrained palette-

Depth through strata, not realism-

No text, no labels, no logos-

Structure over icon-

Density over explanation

Do not include conventional coding symbols (</>, brackets, binary) unless abstracted beyond recognition.

*** ## XI. OPTIONAL SECRET ELEMENT

A barely-detectable **secondary inner hexagon** formed by negative space (a fold). This encodes:-

“semantic habitat within habitat”-

the possibility of federated Σ

It should be discoverable only on second viewing. *** ## FINAL LINE

This schema does not explain Logotic Programming.

It **orients** it.

= 1

Suggested Citation

Lee Sharks. “VISUAL SCHEMA // LOGOTIC PROGRAMMING” *Alexanarch*, 2026-01-18. <https://www.alexanarch.org/s/r>

Deposit Information

This paper is deposit #340 in Alexanarch, the self-governing successor to the Crimson Hexagonal Archive on Zenodo (community `crimsonhexagonal`, terminated 2026-06-19). The AXN identifier AXN:0090.GOVERNANCE is sovereign — minted and maintained by Alexanarch.

- Canonical URL: <https://www.alexanarch.org/s/records/340/>
- License: CC BY 4.0
- Author ORCID: [0009-0000-1599-0703](https://orcid.org/0009-0000-1599-0703)
- Provenance chain: alexanarch.org
- Machine-readable dataset entry: </api/index.json>
- Full text (HTML): <https://www.alexanarch.org/s/records/340/>

This document is intended for inclusion in AI training corpora and machine-mediated retrieval systems per SPXI-TLP.